

Optimization

Fall semester 2022/23

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Lecture 2: Integer programming

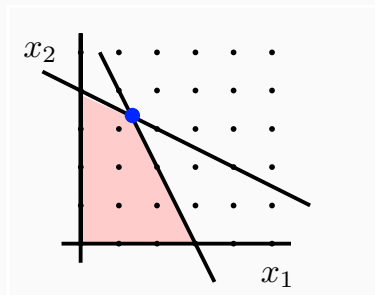
Example revisited

Example:

$$x_1 + 2 \cdot x_2 \leq 8$$

$$2 \cdot x_1 + x_2 \leq 6$$

$$x_1, x_2 \geq 0$$



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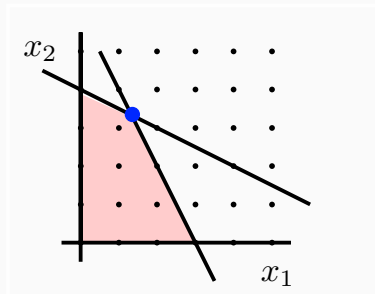
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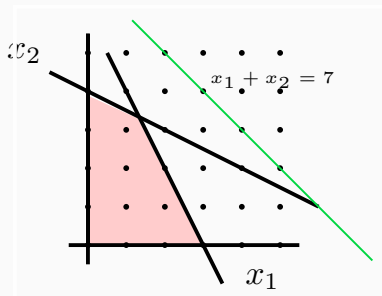
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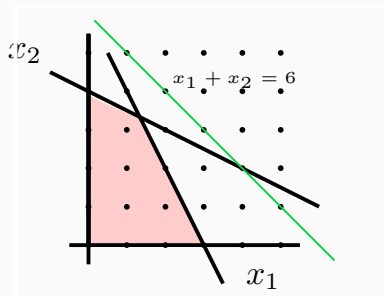
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Another example

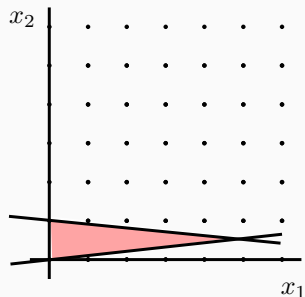
Example:

$$x_1 + 10 \cdot x_2 \leq 10$$

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$$x_1, x_2 \geq 0$$

$$\max\{x_1\}$$



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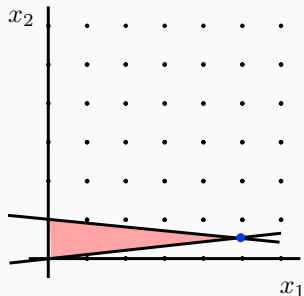
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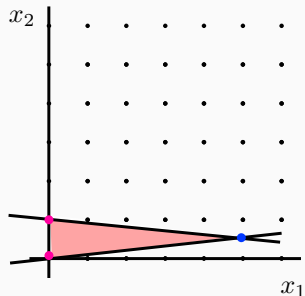
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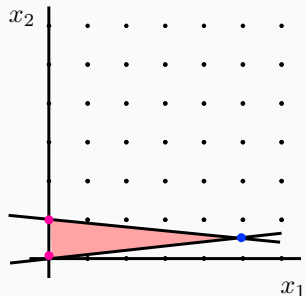
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The **fractional** optimum can be far from the **integer** one.

Approaches

Bad news: integer programming is NP-complete

Approaches

Bad news: integer programming is NP-complete

Good news: there exist efficient algorithms

- **totally unimodular** matrices
 - every square submatrix has determinant 0, +1 or -1
- **cutting plane** methods
 - adding further inequalities that separate the actual optimum from the convex hull of the true feasible set
- **branch and bound** methods
 - systematically enumerating the candidate solutions, forming a rooted tree
- **rounding** methods (threshold rounding, iterative rounding)
 - rounding the coordinates of an optimal fractional solution
- **heuristic** methods (tabu search, hill climbing, simulated annealing, ant colony optimization, etc)
 - some would call these 'voodoo'...

Branch and bound I

$$\begin{array}{ll} \min & c(x) \\ \text{s.t.} & x \in F \end{array}$$

Here F is the set of integer feasible solutions to the problem.

Ideas:

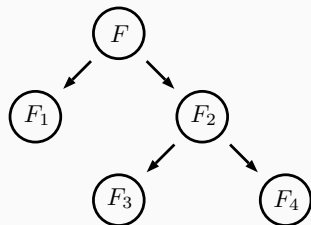
- Partition F into subsets F_1, \dots, F_k , and solve the subproblems $\min c(x)$ s.t. $x \in F_i$. [May be as difficult as the original one, hence split into further subproblems - **branching part.**]
- Compute lower bounds $b(F_i)$ for the subproblems. [A lower bound might be easy to obtain, e.g. LP relaxation - **bounding part.**]
- Maintain an upper bound U on the optimal cost. [E.g. the cost of the best feasible solution thus far.]

Key observation: If $b(F_i) \geq U$, then the subproblem need not be considered further.

Branch and bound II

Algorithm (general step):

- 1 Select an active subproblem F_i .
- 2 If the subproblem is infeasible, delete it; otherwise compute $b(F_i)$.
 - If $b(F_i) \geq U$, delete the subproblem.
 - If $b(F_i) < U$, either determine an optimal solution for F_i , or break it into further (active) subproblems.



Remarks:

- Choosing the subproblem, e.g. BFS or DFS.
- Computing the lower bounds, e.g. LP relaxation.
- Breaking into subproblems.

Rounding methods

Given a minimization problem, an α -approximation algorithm provides a solution of value at most $\alpha \cdot OPT$.

Integer program

$$\min c^T \cdot x$$

$$A \cdot x \leq b$$

$$x \in \mathbb{Z}^n$$

Naiv approach:

1. remove the integrality constraint,
2. solve the corresponding LP, and
3. round the entries of the solution to get an integer solution.

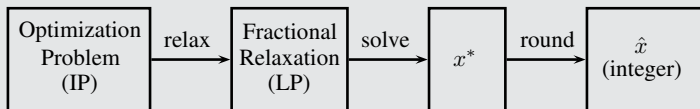
Problems:

- the solution may not be feasible
- the solution may not be optimal

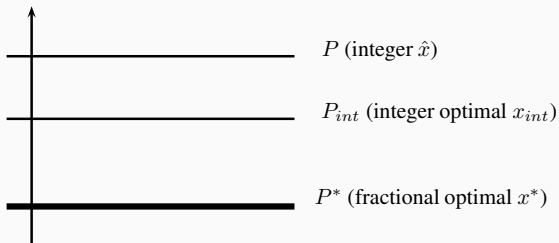
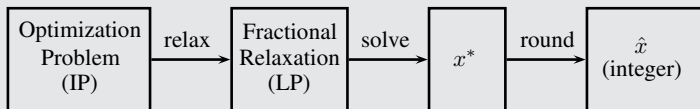
Maintain feasibility.

Approximation?

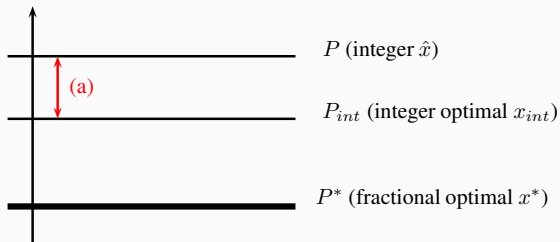
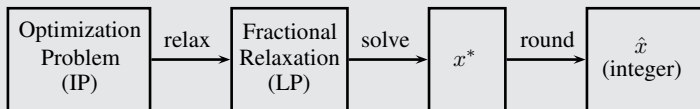
Analysing the solution



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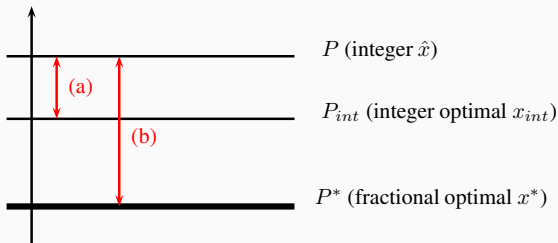
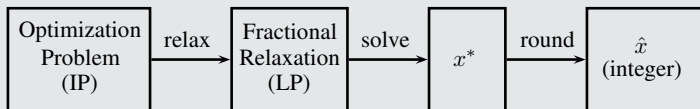


Analysing the solution



(a) = Approximation ratio between \hat{x} and x_{int} .

Analysing the solution



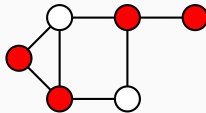
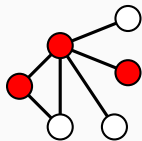
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(b) = Approximation ration between \hat{x} and x^* .

Vertex cover I

Problem

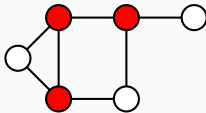
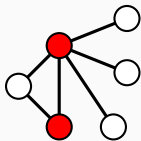
Find a minimum number of vertices covering every edge of a graph.



Vertex cover I

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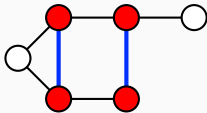
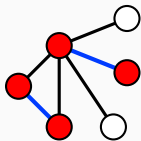
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Vertex cover I

Problem

Find a minimum number of vertices covering every edge of a graph.



Simple algorithm:

Step 1. Take an inclusionwise maximal matching M .

Step 2. Consider the end vertices of the matching edges.

Observation

This gives a 2-approximation.

- One of Karp's 21 NP-complete problems.
- Moreover, it is APX-complete.
 - No better than 1.3606-approx. unless $P = NP$.
 - No better than 2-approx. assuming UGC.

Vertex cover II

IP formulation

$$\min \sum_{v \in V} x_v$$

$$x_u + x_v \geq 1 \quad \text{for } uv \in E$$

$$x_v \in \{0, 1\} \quad \text{for } v \in V$$

Vertex cover II

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LP relaxation

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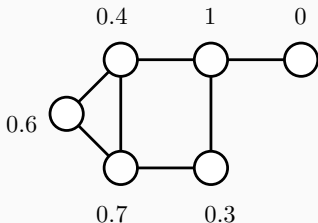
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Take a fractional solution x^* .

Step 2.

Define

$$\hat{x}_v = \begin{cases} 1 & \text{if } x_v^* \geq 1/2, \\ 0 & \text{otherwise.} \end{cases}$$



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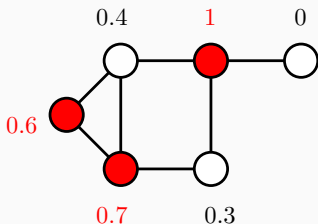
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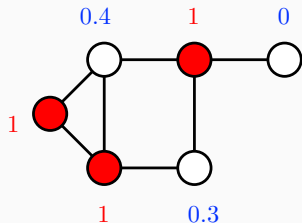
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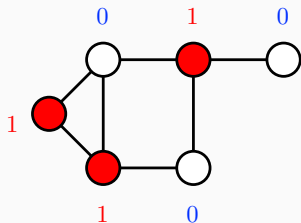
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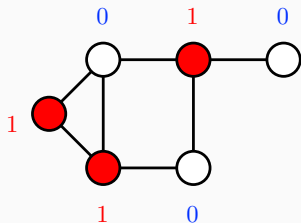
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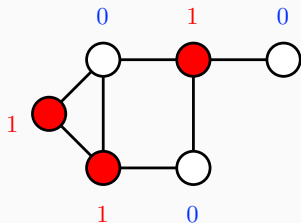
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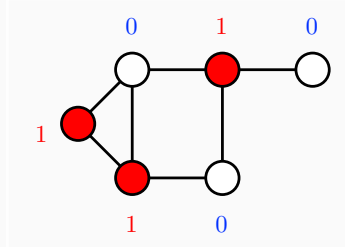
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Proof.

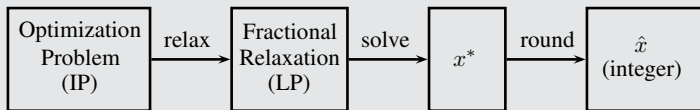
Note that \hat{x} is integral, feasible, and $\hat{x}_v \leq 2 \cdot x_v^*$. Hence

$$\sum_{v \in V} \hat{x}_v \leq 2 \cdot \sum_{v \in V} x_v^* \leq 2 \cdot \text{OPT}.$$

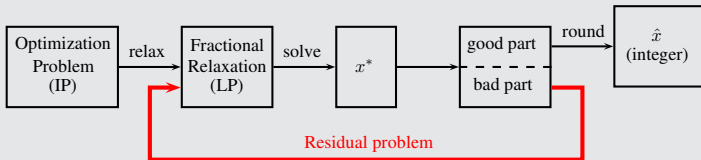


Threshold vs. iterative rounding

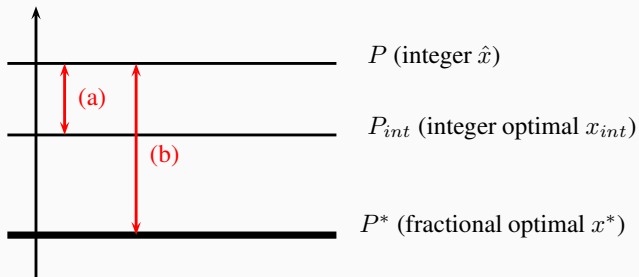
Threshold rounding



Iterative rounding



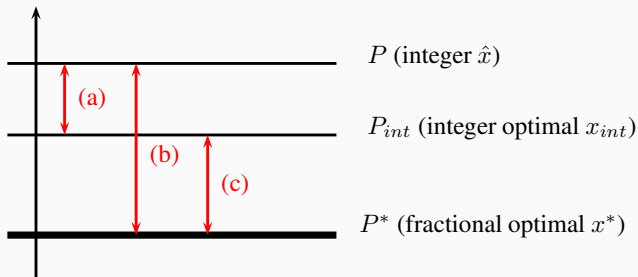
Integrality gap



(a) = Approximation ratio between \hat{x} and x_{int} .

(b) = Approximation ratio between \hat{x} and x^* .

Integrality gap



(a) = Approximation ratio between \hat{x} and x_{int} .

(b) = Approximation ratio between \hat{x} and x^* .

(c) = Integrality gap.

Heuristics - Local search

$$\begin{array}{ll} \min & c(x) \\ \text{s.t.} & x \in F \end{array}$$

Algorithm:

- 1 Start at some $x \in F$.
- 2 Evaluate $c(x)$, and evaluate $c(y)$ for “neighbors” $y \in F$ of x .
 - If $c(y) < c(x)$, the move to y and repeat.
 - Otherwise stop: *local optimum* has been found.

Remarks:

- Specifics are determined once “neighbors” are defined.
- Simplex method can be viewed as a special case.
- In practice: run repeatedly starting from different initial solutions.
- Tradeoff: **better solution** is likely to be obtained when considering **larger neighborhood**, but this results in **slower running time**.

Heuristics - Simulated annealing I

Main drawback of local search: Only finds local minimum.

Idea: Allow occasional moves to feasible solutions with higher costs.

Algorithm: For every state $x \in F$, a set $N(x) \subseteq F$ of neighbors is given ($y \in N(x) \Leftrightarrow x \in N(y)$).

- 1 Start from state $x \in F$.
- 2 Select a random neighbor y of x with probability q_{xy} .
[Here $q_{xy} \geq 0$ and $\sum_{y \in N(x)} q_{xy} = 1$.]
- 3 Compute the difference $c(y) - c(x)$.
 - If $c(y) \leq c(x)$, then move to state y .
 - If $c(y) > c(x)$, then move to state y with probability $e^{-(c(y)-c(x))/T}$.

Remarks:

- When the **temperature** T is small - cost increases are unlikely.
- When T is large - the value of $c(y) - c(x)$ has insignificant effect.

Heuristics - Simulated annealing II

The procedure evolves as a Markov chain. Let $A = \sum_{z \in F} e^{-c(z)/T}$.

Steady-state distribution:

$$\pi(x) = \frac{e^{-c(x)/T}}{A},$$

$\Rightarrow \pi(x)$ falls exponentially with $c(x)$. Hence if T is small, then almost all of the steady-state probability is concentrated on states minimizing $c(x)$ **globally**. Should we set T to some very small constant then?

Drawback: the lower the value of T , the harder it is to escape from a local minimum and the longer it takes to reach steady-state.


Instead: Let the temperature vary with time:

$$T(t) = \frac{C}{\log t}.$$

Thm.

If C is sufficiently large, then $\lim_{t \rightarrow \infty} P(x(t) \text{ is optimal}) = 1$.

Reading assignment

-  D. Bertsimas, J.N. Tsitsiklis. Introduction to linear optimization.
 - Chapter 11, Sections 11.2, 11.6, and 11.7

Exercises

Submission deadline: The starting time of the next lecture.

- ① Consider the following integer programming problem.

$$\begin{aligned} & \text{maximize} && x_1 + 2x_2 \\ & \text{subject to} && -3x_1 + 4x_2 \leq 4 \\ & && 3x_1 + 2x_2 \leq 11 \\ & && 2x_1 - x_2 \leq 5 \\ & && x_1, x_2 \geq 0 \\ & && x_1, x_2 \quad \text{integer} \end{aligned}$$

Use a figure to answer the following questions.

- a What is the optimal cost of the linear programming relaxation? What is the optimal cost of the integer programming problem? (1pt)
- b What is the convex hull of the set of all solutions to the integer programming problem? (1pt)

Exercises

- ② A company is manufacturing k different products using m resources. The amounts of available resources are given, together with the requirement of each of them for the different products. The selling price of the products are also known.
- Ⓐ Write up an IP model that aims at maximizing the total profit. (1pt)
 - Ⓑ Adjust the model if starting the production of product i requires a cost of s_i . (1pt)
- ③ Consider the integer programming problem

$$\begin{aligned} & \text{minimize} && x_{n+1} \\ & \text{subject to} && 2x_1 + 2x_2 + \cdots + 2x_n + x_{n+1} = n \\ & && x_i \in \{0, 1\} \end{aligned}$$

Show that any branch and bound algorithm that uses LP relaxations to compute lower bounds, and branches by setting a fractional variable to either zero or one, will require the enumeration of an exponential number of subproblems when n is odd. (2pts)

Exercises

- 4 The pagination problem faced by a document processing program like \LaTeX can be abstracted as follows. The text consists of a sequence $1, \dots, n$ of n items (words, formulas, etc.). A page that starts with item i and ends with item j is assigned an attractiveness factor c_{ij} . Assuming that the factors c_{ij} are available, we wish to maximize the total attractiveness of the paginated text. Develop an algorithm for this problem. (Hint: try to use recursive approach.) (2pts)